

# Base Única - Release 2 - PES: Requisito #72802

## Block Blast

26/02/2025 10:26 h - collinlloyd

<b>Situação:</b>	Novo(a)	<b>Início:</b>	26/02/2025
<b>Prioridade:</b>	Normal	<b>Data prevista:</b>	12/12/2026
<b>Atribuído para:</b>	barbara.caetano	<b>% Terminado:</b>	0%
<b>Categoria:</b>		<b>Tempo estimado:</b>	12.00 horas
<b>Versão:</b>	Sprint 0 - Iniciação da Release		

### Descrição

To avoid running out of space, block placement calls for careful consideration. Many games are made more difficult by the fact that the blocks cannot be rotated.

\*System of Rating \*

Clearing lines earns points. Bonus points are frequently awarded for combos or chains (clearing several rows or columns at once). Themes such as confectionery, jewels, or neon colours are present in some editions. Competitive play is made possible through leaderboards or multiplayer modes.

Tetris-Inspired: Subtypes that imitate or enhance the original Tetris gameplay. Popular mobile games include " [Block Blast](#) <https://blockblast-game.io> Adventure Master" and related apps for iOS and Android.

### Histórico

#### #1 - 26/02/2025 10:28 h - collinlloyd

Themes in [Block Blast](#) like candy, gems, or vibrant colours are present in some editions. Competitive play is made possible by leaderboards or multiplayer modes.

#### #2 - 12/03/2025 07:00 h - Williams

"As a fan of puzzle-based games, it's fascinating to see how block placement mechanics evolve. Themes like neon colors or candies add a fresh twist to classics like Tetris. For anyone into competitive gaming, leaderboards and multiplayer modes are a must-try! Also, if you're into 3D games, you should check out Snow Rider 3D —it brings another layer of excitement to your gaming experience!"

<https://snowrider3dd.github.io>

#### #3 - 21/04/2026 08:45 h - MadisonMcLaren

I definitely relate to the article's point about careful planning. I've spent hours on puzzle games where a single misplaced piece can ruin everything. It's oddly satisfying when you finally figure out the perfect solution, though! Lately, when I need a quick mental break from those types of challenges, I've been enjoying a daily dose of [Heardle](#) it's a fun way to test my music knowledge. The pressure of limited moves in those block games definitely forces you to think strategically. It's a good reminder that even small decisions can have big consequences. I should probably apply that more to real life.

#### #4 - 01/05/2026 04:01 h - icefrog2

This description does a great job of explaining the core mechanics behind block-based puzzle games, especially the strategic thinking required when placement is limited and rotation isn't available. The scoring system based on clearing lines and building combos also adds a strong layer of depth and replay value, which is what keeps these games engaging over time. It's similar to modern puzzle experiences like <https://blockblast.dev>, where players must carefully plan each move to maximize space efficiency and achieve higher combo scores while dealing with increasing difficulty.

#### #5 - 06/05/2026 07:42 h - Stevenrane

Wow, this block placement thing is intense, isn't it? I mean, strategically considering every move is crucial. Ever notice how some games just love to throw unrotatable blocks at you, ugh the bane of my existence! Scoring relies heavily on clearing lines, a symphony of destruction! Leaderboards always crank up the pressure, gotta climb those rankings! This reminds me of that one time during a particularly frantic game of [Slither io](#) I was trapped, surrounded by giants and I had to think quickly to slither out.

#### #6 - 12/05/2026 04:08 h - SaraholLopez

Navigating the block landscape requires strategic thinking, much like escaping Granny's clutches. Efficient block placement earns points and unlocks thrilling combos. Some versions feature captivating themes, adding visual flair to the challenge. Leaderboards fuel competition, while mobile games like Block Blast offer a fresh take on the classic formula. Optimize your approach for maximum rewards, just like mastering [Granny](#) requires a clever plan.